INNOVATION BRAINSTORM DERIVE BRANCH FLOUT ACCELERATE ELABORATE COMB JUGGLE EXPLORE CHECK PERPLEX COUNTERPOISE ACKNOWLEDGE INUNDATE ENDANGER CLAMOR ENDEAVOR ACQUIRE BEGET FORMAT HUNT ADMINISTER ADDRESS COUPLE SCROUNGE HANDCRAFT DISCRIMINATE ADORN CULMINATE DISPLAY ADVISE REPRESENT CONTRADISTINGUISH ENGINEER FAVOR AGONIZE TERM MOBILIZE OVERSTEP AGREE ENGULF REPLACE ALTER ELECTRIFY FASHION DASH FILM ILLUSTRATE FILL ESTEEM AMALGAMATE DECIPHER MEDITATE AMBLE CONSPIRE EXEMPLIFY DISCARD EXPUNGE SHORTEN AMEND CONVOLUTE DICHOTOMIZE BIRD-DOG ELUCIDATE MODERNIZE ANALYZE FLAUNT NEATEN DISTINGUISH ANSWER MINGLE ANTAGONIZE FOREBODE COMMAND BURGEON FIEND DISCUSS APPRAISE DEMARCATE HEAR GLORIFY OUTLINE EXTRICATE EJECT ARGUE COMPLETE GYRATE FRET LISTEN HATCH OVERHAUL ASPIRE INOCULATE CONDEMN STARTLE PROFILE FILTER RELEARN DIFFER INVEST ENCOUNTER ASSURE BROOD COLOR PERSUADE ROAM ATTAIN OUTWEIGH RECOUNT ATTEST HANDLE SHIFT ATTRIBUTE SEPARATE CHERISH ECHO EYE UNIFY DISARRANGE SWERVE AVERT DEFY INDULGE DEFORM BALANCE PARTAKE SHUFFLE BEGIN TRANSFER ENABLE BELIEVE NITPICK DECLARE ERR EXPEL BENEFIT EXAMINE BERATE JOIN REFORM VIVIFY ACQUAINT BET HURTLE EMPTY GUESSTIMATE REPLENISH SUBMERGE UPLIFT GUIDE CONNECT FOCUS BOND CEREBRATE UNSHACKLE BREACH CORRELATE RUFFLE SCAN BRIDGE SURVIVE CONTEST ACCOMPLISH STOW SURPASS BROADEN DELETE DETACH ROMANTICIZE BUFF SEARCH BUILD DISORGANIZE BURN CRAVE SPRINT BYPASS STAGE UNRAVEL INCORPORATE SECURE MASTER TRANSPORT CAPTIVATE SHAKE LAYOUT DISFIGURE SUPPRESS MENTOR CARVE SUBSTITUTE IMPART STREAMLINE CATEGORIZE MESH CEDE ENHANCE SPEND UNDULATE SITUATE LIBERATE TRANSFIGURE LABOR INITIATE CHANNEL THRILL IMPROVE ADOPT SEVER CHOOSE UNCORK DISSIMULATE MOLLIFY REINFORCE CLAIM ABIDE TITTIVATE DELIBERATE MANAGE CLASSICIZE SWIVEL INTERPOLATE MOCK DELVE ATTRACT MARK TRANSMOGRIFY COACH CODIFY QUIETEN RECOVER ISSUE JEOPARDIZE INCLUDE PROMOTE COIL COGITATE ROUGHEN COHERE SEETHE SCHOOL SEGMENT COLLAGE SIMPLIFY COLLECT SMOOTH QUERY COLLOCATE RECLAIM SEEK COMBINE POSITION UNDERSCORE COMMUNE LINGER RISK LOCALIZE IMPOSE REGENERATE SEGUE RULE MEND POLARIZE TEST PURIFY SACRIFICE THROW INSERT SALVAGE CONCEIVE RECONSTITUTE CONTRIBUTE LIMIT PRETEND JUDGE PLUNGE INVIGORATE GOAD RECAPITULATE PLACATE SCHEME IMPEL GRASP REDO CONCOCT ANALOGIZE MERGE CHANGE REGARD SCRIPT DECLINE RIVAL IMPASSION SEE LAVISH PROVOKE AUGMENT MUSTER REFLECT SENSE AUDIT MANUFACTURE SETUP JUXTAPOSE RECONNOITER INTRODUCE QUEST ATTEND SHINE REFUTE HIGHLIGHT GARNISH TAKE SHRED BARGAIN TRANSFORM COUNTERBALANCE COMPOUND DECORATE UNROLL MEANDER DECODE TEMPER INFLUENCE REAFFIRM SKETCH SOLIDIFY CLASSIFY

FORTIFY REHEARSE GROUP LOVE WIND PUSH OBJECT RECOLLECT PERSIST IMPRESS EXHORT GLEAN MEDDLE BOOST INSPECT REFER SPECULATE CENTER RECONSIDER BESEECH AIM FIX REINVIGORAT VISUALIZE PRECLUDE POSTULATI INTEND SHARPEN REFORMULAT EXPROPRIATE HURRY FLUCTUAT ENTHRALL INVERT REESTABLISH OSCILLATE PORTRAY EPITOMIZ SAVE LIVEN PROD YEARN PONDE ROTATE CHALLENGE ILLUMINAT EXPRESS PROPOSE FLIP RETR INTERMINGLE REACH ASSEMBL ENRICH START MENACE PRESUM IMPLEMENT UTILIZE INCULCAT PRESENT WIELD KNOW RESTAR VENTILATE SPLURGE VACILLAT DEFACE EXPOSE AWAKEN PROB RECHANNEL WILL SHOCK ZIGZA EXPAND PROCURE SPLICE ADAP SHEAR PROFFER CROSS-EXAMIN ASSESS VISIT SPRING FRAGMEN EXPATIATE FANCY IMPERIL STAV LEGITIMIZE VOICE RELATE INFE HYPERBOLIZE ASCEND FLOURIS WAIVE RESTORE COMPEL EQUI



RUN QUALIFY INQUIRE DEDICATE HYPOTHESIZE RUMMAGE RENEW IMPORT COAX PROVE UNDERTAKE CONVEY SEIZE ACCESS CEARIFY FOLLOW STIR OPEN VEER REPAIR UNDERGO EXPLAIN INTERCHANGE UNDERSTAND ENTHUSE RENDER IMPLANT DEFLECT CONFABULATE REVISE RECALL ADJUST OBSERVE ALTERNATE REFINE UNSCRAMBLE KNEAD ASSORT KINDLE BROWSE BURY REFRESH UNITE SIMULATE FINESSE TARGET APPLY INFORM RECONFIRM UNFETTER SUPPOSE PRACTICE ELICIT VINDICATE OMIT REVERBERATE REALIZE UNEARTH UNSETTLE VENERATE EXIT WAVER ENTERPRISE AUTHOR INTERJECT COERCE CONTROL REBEL REVIEW BLEND INFRINGE AVAIL COMPUTE VOCALIZE GENERATE FERTILIZE INFLAME PLEASE ABET INDICATE ENTERTAIN HONOR ACCUMULATE UNTANGLE INSTIGATE SUBDIVIDE DISSECT UPRISE COMPARE STRIP RETRIEVE WALLOW CONJECTURE DELEGATE DISMEMBER INSTRUCT EVOLVE WAGE PATCH RANDOMIZE

FAMILIARIZE COMPLEMENT SHAVE RANK WEIGH TWIDDLE CUE OVERCOME GRAPPLE PERFORM CONDONE ARRANGE EXCEED TRESPASS VERIFY SPUR ANTICIPATE DWELL EARN CONFRONT FASCINATE DRIFT USE CONNOTE PARAPHRASE REVOLVE CONSIDER STUN RESUSCITATE WATCH DEFINE CONTEND IDEALIZE AMASS RESTYLE VOYAGE RESCUE DISPENSE UNBOUND CAMPAIGN WITHHOLD EXPEDITE WITNESS EMBELLISH CONTINUE FINISH DISPLACE REMODEL ENLIST DIVINE CONTRACT ELATE SAMPLE CONTRADICT POWER SPIN RAZE COMMIT CORRECT ERASE SPECIFY POINT CREDIT DOMINATE IMBUE ELECT WANDER CONDUCT EMPATHIZE DISREGARD VOCIFERATE SAVOR RECEDE PERFECT DELIMIT STAND REDUCE HUMOR RECIPROCATE SPOTLIGHT CALIBRATE PULL COIN SPLIT COLLIGATE DETERMINE PREPARE VARY ADVANCE RESTRAIN PLAY CHASE SPEAK REVEL ASSAY DIVERT REASON LOOK RECONSTRUCT COMMINGLE SCOUT REDEFINE ENCOMPASS PLAN LAUNCH CAPITULATE SCUFFLE LEAD CUT CANCEL PIQUE RELAX DEBATE RESOLVE. UNFOLD VENTURE INTERLACE PLACE FILE FEEL OBTAIN SELECT WRACK PERMEATE INTERROGATE SATISFY INTRUDE ROUSE DRAIN TWIST WARP STEER REVEAL LABEL INVADE INVALIDATE LAMPOON WITHSTAND STEW EXPEND REVOLT CALCULATE PENETRATE STIFLE ACT INVESTIGATE WREAK MOVE EXCOGITATE FOMENT APPEND ISOLATE JOURNEY FORGO ASK HAZARD EMBODY SIGNAL APPRECIATE PASS HEIGHTEN JUSTIFY CREATE RECAST NUDGE JEST LAPSE PLANT WANT SATIRIZE LIGATE DEVELOP RECONDITION LINK WANGLE SOLVE CAST LURE ALLUDE MAGNIFY UPGRADE FORGE LEARN TUTOR, PILOT RATIONALIZE STIMULATE MANEUVER EQUAL MARVEL SETTLE MASSAGE RANSACK CIRCUMVENT DEVOTE CHARACTERIZE MATERIALIZE PREVAIL ACTIVATE GILD PIVOT FRACTURE SPAN FUSS OVERTAKE EMBRACE CATAPULT WORK ORIGINATE FORGATHER SCOUR DRAMATIZE REPEAT ATTEMPT MAR REVIVE EXTENUATE DIAGNOSE DIG AFFECT MUTATE URGE SEED OBLITERATE NARRATE DIGRESS FESTER GROW CONCERN ARTICULATE NEGOTIATE RUSH, SKIM ORBIT NOTIFY OBLIGE DIGEST DROP APPROACH OUTSHINE TRAVERSE VAULT UNDERLINE NOTICE CONFIRM FASTEN POLISH OUTLAST PICK SIZE ASCERTAIN DIGNIFY RUIN ENUMERATE MEASURE CONTRIVE PRIORITIZE ACTUATE EMULATE SCRAMBLE FIXATE INSIST MELD FURNISH INVOLVE GAMBLE SHOVE DEVIATE GAUGE OPERATE AMPLÍFY RECYCLE SLASH BISECT GUESS HINT FIT MUDDLE ADVOCATE EXCHANGE SCINTILLATE REVERSE METAMORPHOSE PERTURB FOUND EXTEMPORIZE MISFIRE OPPOSE PICTURE CIRCULATE VIOLATE MONITOR FLOW STROKE TWEAK EMERGE STRUCTURE STUDY NURTURE FAIL DREAM EXTEND EXCAVATE STUMBLE CHANCE HARVEST RESOUND FIND GO SIFT TRIM CENSURE COPE DETECT SUGGEST ORDER, MANIPULATE CLIMB MANIFEST FETCH SUPPLY CHURN BLUR SUPPORT CARE PREOCCUPY DEMONSTRATE OVERSEE EMANATE WEATHER SURVEY ORATE, BREAK PARODY FURTHER SWAP FRAME COUNTERACT THRIVE CONJURE DILUTE CONVERT COUNCIL AFFIRM TURN RESIST STRIVE COVET SIGNIFY CRANK, OUTDO JUMBLE FORECAST SORT CRY CULTIVATE MOLD EXCLUDE DIVERSIFY STYLE FUEL CURTAIL REEVALUATE DISSOCIATE ELIMINATE SANCTION MUSE REAP SUPERSEDE CYCLE ABORT DABBLE ANGER DEPICT ABSORB TRIFLE REWRITE DESCRIBE SWEAT ACCENT FEATURE INTERPRET CLEAR SYMBOLIZE DEPART SYNTHESIZE WORRY MITIGATE EXPERIENCE SYSTEMIZE TAILOR RUMINATE SUPPLANT FALL DISPOSE MOTIVATE CONVERGE FABRICATE SUSPEND TILT SUBMIT CAPITALIZE SCATTER SURMISE BOUND RAMIFY EXPLICATE DESTROY SUBDUE RALLY FANTASIZE MEET RECOGNIZE FORM IMPROVISE FORMALIZE CROP BLUNDER ORCHESTRATE DIVIDE INDUCE TELL PERUSE ORIENT RELAPSE WONDER DESIGNATE PERCEIVE BETTER TRANQUILIZE SHOW DISOBEY WRITE CLINCH MIX REENERGIZE SWAY DIMINISH PATRONAGE QUANTIFY ABATE ALLEVIATE ZONE DAWDLE SCRAP QUESTION DRAW GALVANIZE SUMMARIZE MODULATE ENDURE DEEPEN MODIFY TACKLE DEFEND REITERATE SUSPECT RECOMMEND CONSORT STRAIGHTEN APPEAL FIDDLE CONVERSE AGITATE STRAIN CASTIGATE SUBLIMATE FUSE PALLIATE REFURBISH MISS ENLIGHTEN COVER EXASPERATE PRUNE TIRE EXERT STRETCH HYPOTHECATE IMAGE WINNOW RECANT DISASSEMBLE IMMERSE COORDINATE PASTE SCRUTINIZE HOLD TYPIFY DISCERN IMPACT GATHER DIRECT REMAIN TOIL REMONSTRATE TRANSCEND ABRIDGE REMOVE UNDO DARE STAKE REORGANIZE DERIDE IGNITE ENACT MISCALCULATE FADE GRADE WAIT BATTLE REPHRASE SUBSTANTIATE ENGAGE FORMULATE TRANSMIT DECIDE PARALLEL DESIGN TANGLE GLIMPSE REPOSITION DEVISE RESHAPE TOPPLE REDISCOVERY



RUSICON, BRIGHT WHITE, TEXT 80 LB. (118 G/M2)

All Hat and Cattle too.

An Interview with Lana Rigsby by Dana Arnett

Dana Arnett: "All hat, no cattle", isn't that how you say it in Texas? What does that have to do with design?

Lana Rigsby: A lot, I think. In a business like design that's all about symbols, it's easy to forget that a good hat doesn't make a profitable ranch. A lot of designers spend their time styling the hat, when what the company needs is someone to understand about the cows—how to make more of them, how to make them fatter. Design has value to the extent that it addresses real problems.

Dana: Did you grow into design or was it love at first sight?

Lana: Like most designers, I had an inherent desire to communicate visually. I knew early on that I was interested in the activity of design. In college, I focused on illustration, and my portfolio had as much to do with painting as problem-solving. Probably the true nature of design became a working reality for me at my first job working with Lowell Williams.

Dana: What was the Texas design scene like in those days?

Lana: It was an exciting period. Many of my heroes and friends were defining a new visual language for American design. We had Dick Mitchell, Stan Richards, Woody Pirtle, Jack Summerford, Jerry Herring, the list goes on, all practicing in this market, all creating some of the most important work of our time. When it came time for me to get a job, my backyard was the best possible place to be.

Dana: These Texas designers also helped to shape the art and language of annual reports.

Lana: A number of annuals designed in Texas set the standard for their time. Woody's National Gypsum books, RBMM's Chili's reports, the Lomas & Nettleton books. These reports have paved roads for annual report designers today, not to mention the benefits they provided to the businesses they served.

Dana: Do you think digital technology is changing the way businesses use annual reports?

Lana: Yes, people no longer look at annual reports as the primary vehicle for communicating financial data. That information is available faster electronically. Instead, business is rewriting the rule book for annual reports and financial communications. When it comes to annuals, I think the designer's job is to help steer clients in the right direction by finding meaningful approaches to the message.

Dana: Do you find steering clients into that mindset difficult?

Lana: No. The best ones proceed from that point of view themselves. Also I'm selective about the companies and work we go after. We don't design many annual reports, and the ones we do are done within the context of a broader communications program for the company.

Dana: How does one stay fresh in the annual report business?

Lana: By keeping it in perspective. Annual reports for us are one component in the totality of our clients' communications—not a bunch of seasonal, one-shot projects. It's a way we found for our work to have the most influence; our guiding work ethic, really.

Dana: Sounds like a Texas work ethic to me.

Lana: I've kind of got this whole results-focused approach from my family. My dad was in the oil business when it was booming. He used to quote J.Paul Getty's formula for success: "Wake up early. Work hard. Find oil." I love that.

Dana: Very entrepreneurial. Do your clients share this ethic?

Lana: I tend to work with clients who share that entrepreneurial spirit. And you can find it in multi-billion dollar companies like Quaker State and Compaq as well as smaller companies like EarthTech. It has to do with finding people to work with who are confident and decisive, who have a grasp of their company's overarching objectives and are empowered to make things happen.

Dana: Over the years, I've noticed that you have successfully collaborated with illustrators,

photographers, printers, and writers. What's your secret for building those alliances?

Lana: Work with the best people. Be sure they're fully engaged in the process. Encourage them to disagree with you, and respect their contribution.

Dana: Give me an example of where this arrangement has really paid off.

Lana: For years we worked with a great writer, JoAnn Stone. We've collaborated on developing corporate communications vehicles, branding initiatives, strategic positioning and annual reports. We work the same way with Kim Blanchette at H.MacDonald Printing—our work together is really a product of our collective consciousness.

Dana: You have also worked with Gary Faye on a number of assignments for EarthTech, among others. In many ways, you and Gary have helped other designers see how an extraordinary, non-traditional approach to photography can enhance an annual report.

Lana: Gary was a protege of Ansel Adams, but his passion for this type of photography wasn't something he'd ever brought to a corporate project. As we defined EarthTech's position as an environmental firm, elemental images (air, earth, water) seemed more expressive of the company's business focus than location shots of workers actually doing the work. The strategy (showing stark, artistic landscapes) grew out of what was essential about the message, not our desire to be artistic. Once you know that the strategy is sound—only then—you're free to create art that's at home in any museum.

Dana: You have an affinity to fine art in other ways as well. Tell me about your fine arts related projects?

Lana: We make a point of pursuing at least one great, art-related assignment each year. Working with a gallery or artist opens up our creative senses to what's possible on an expressive level. The benefits go beyond the project. Much of our experimentation on the fine art front has found its way into our corporate work. Kind of a test track mentality.







